

Problem Statement

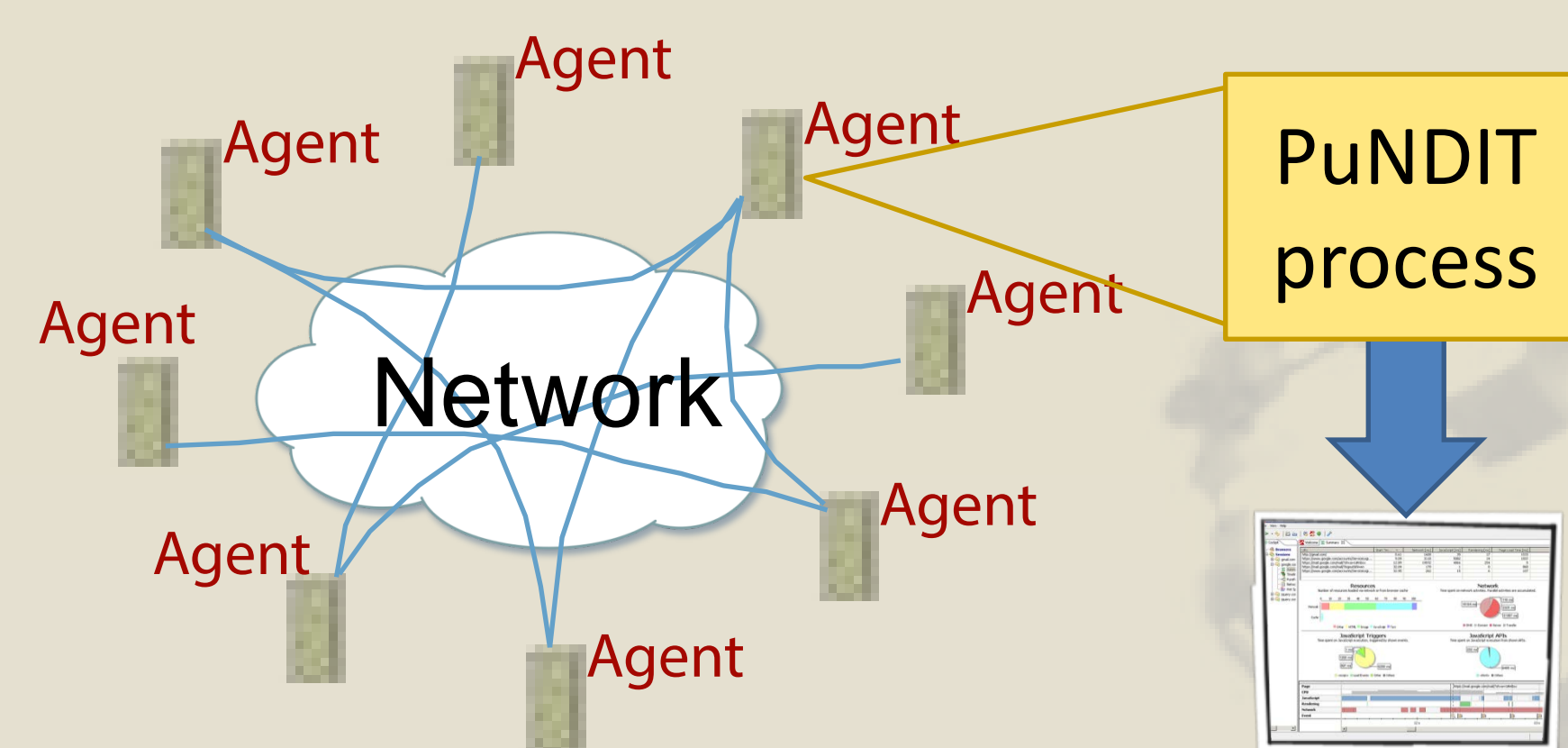
- Monitoring of the network infrastructure is key to efficient distributed collaborations
- Currently, intermittent network problems are manually identified
 - operator dashboards
 - user trouble tickets
- PuNDIT aims to automate the detection and localization of network problems

Objectives

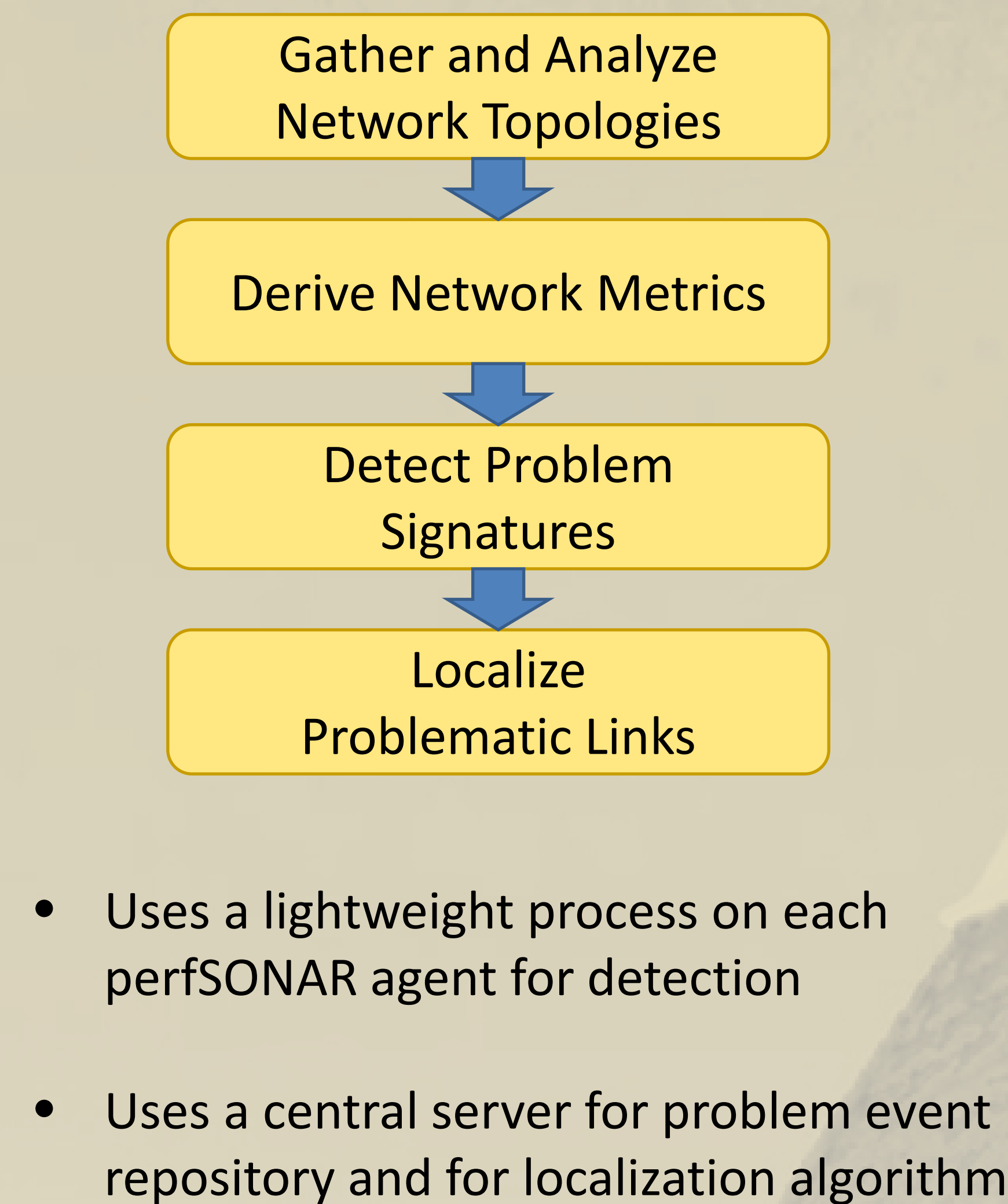
- Key idea: Convert complex network metrics into easily understood diagnoses in an automated way
- Integrate with the de-facto standard perfSONAR network measurement infrastructure



- Work with paris-traceroute developers to create accurate localization in perfSONAR
- PuNDIT aims to:
 - Identify short-term events
 - Produce results in near real time
 - Scale to large number of agents
 - Visualize useful summaries

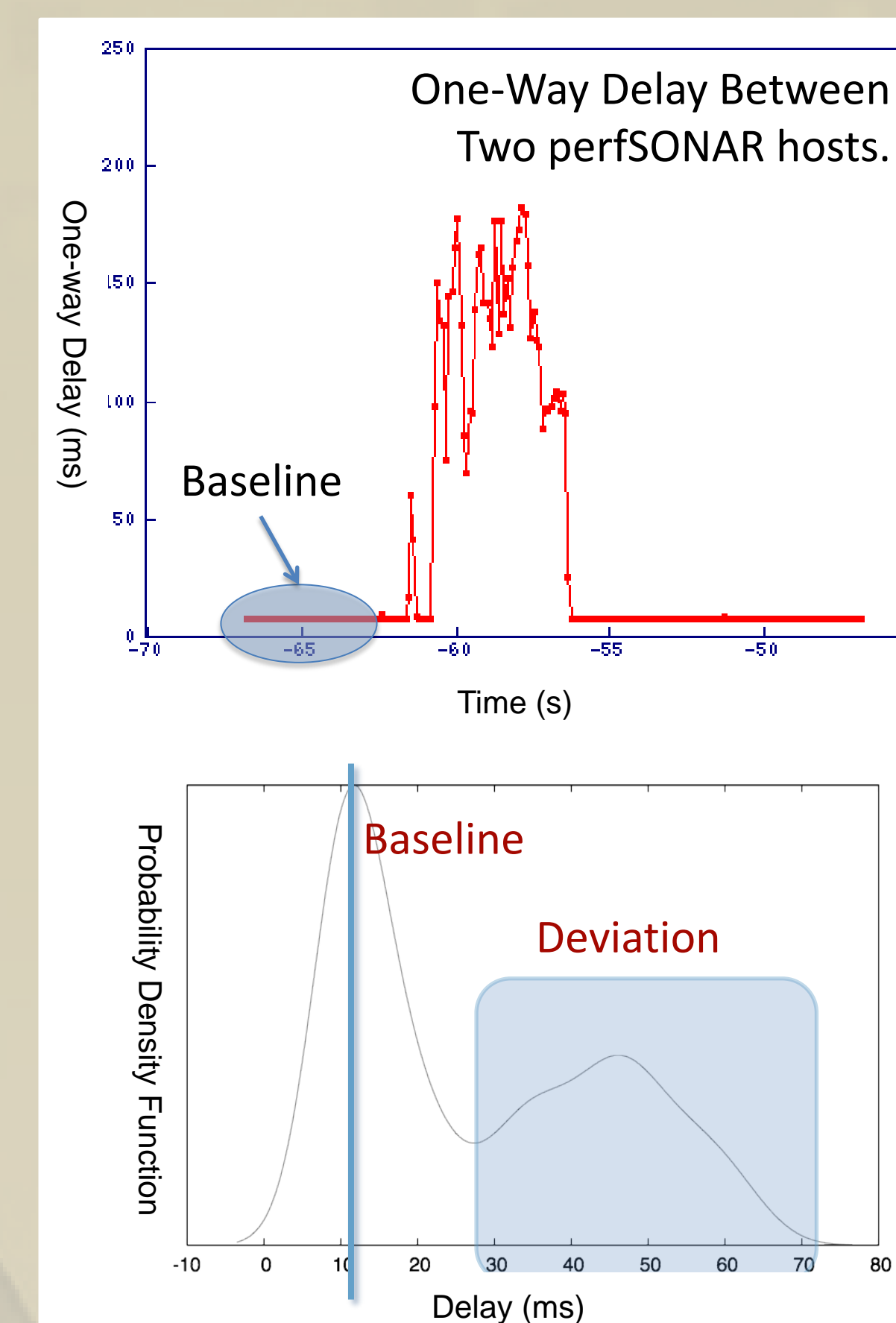


How PuNDIT Works



Detection

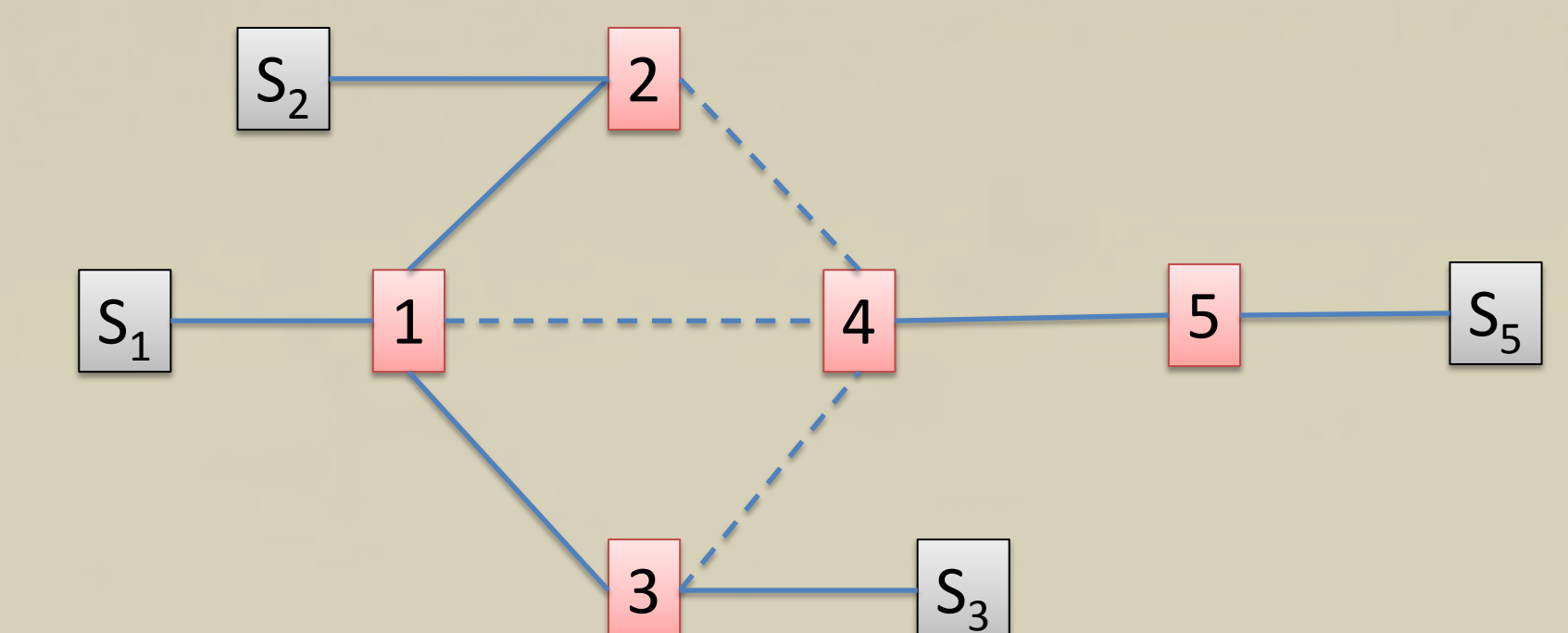
- Find significant deviations from the baseline for loss, latency and reordering



Localization

- Uses Range (latency) and Boolean Tomography (loss, reordering)

Example of Range Tomography:



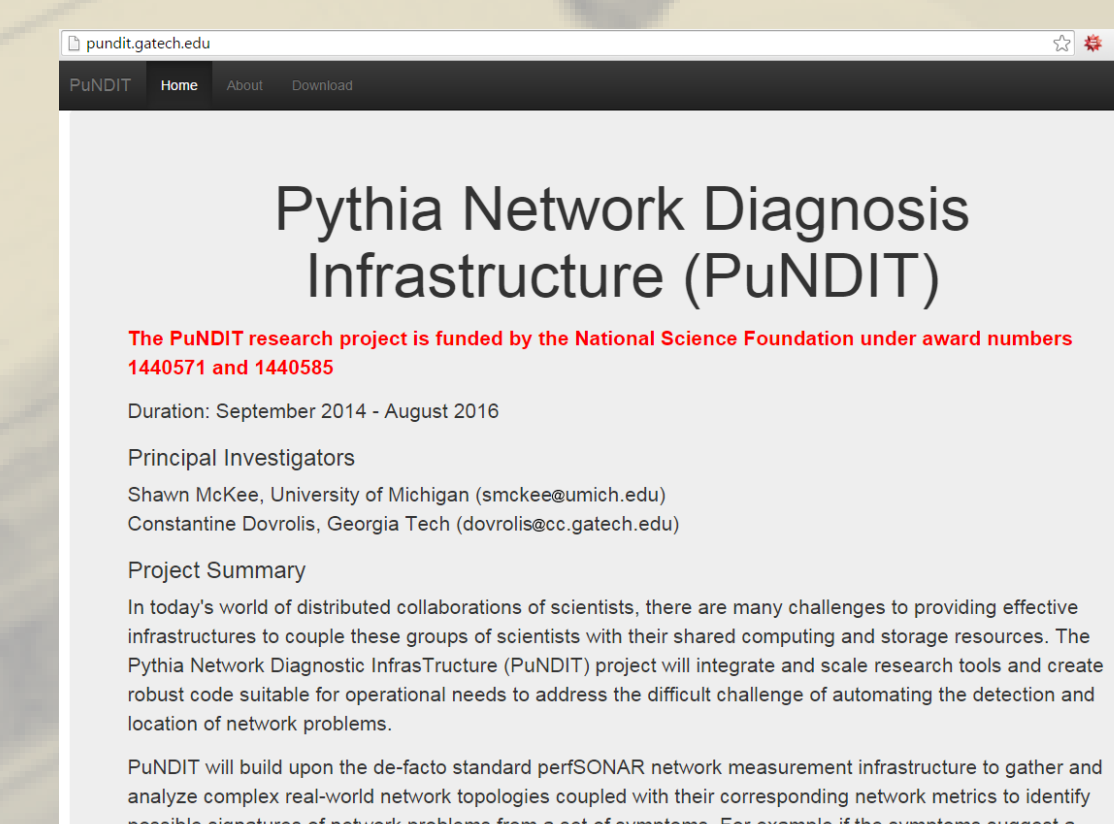
- Measured lossy links:
 - 15% loss between (1,5)
 - 5% between (2,5)
 - 7% between (3,5)
- Plausible solution:
 - Link (4,5) has loss rate [5%-7%]
 - Link (1,4) has loss rate [8%-10%]

Current Progress

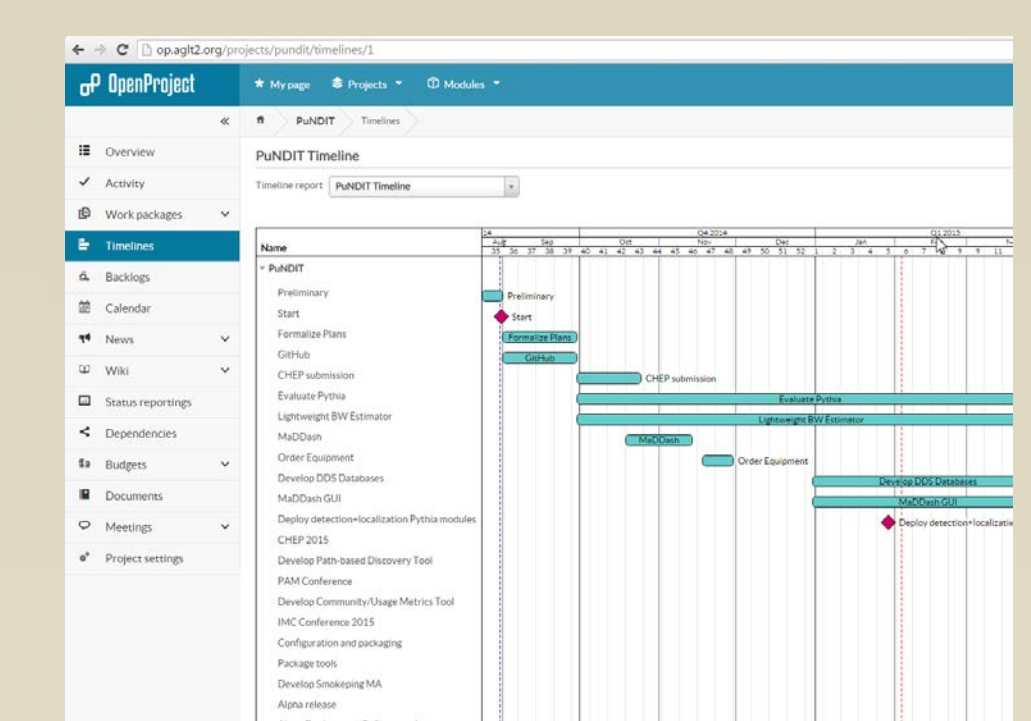
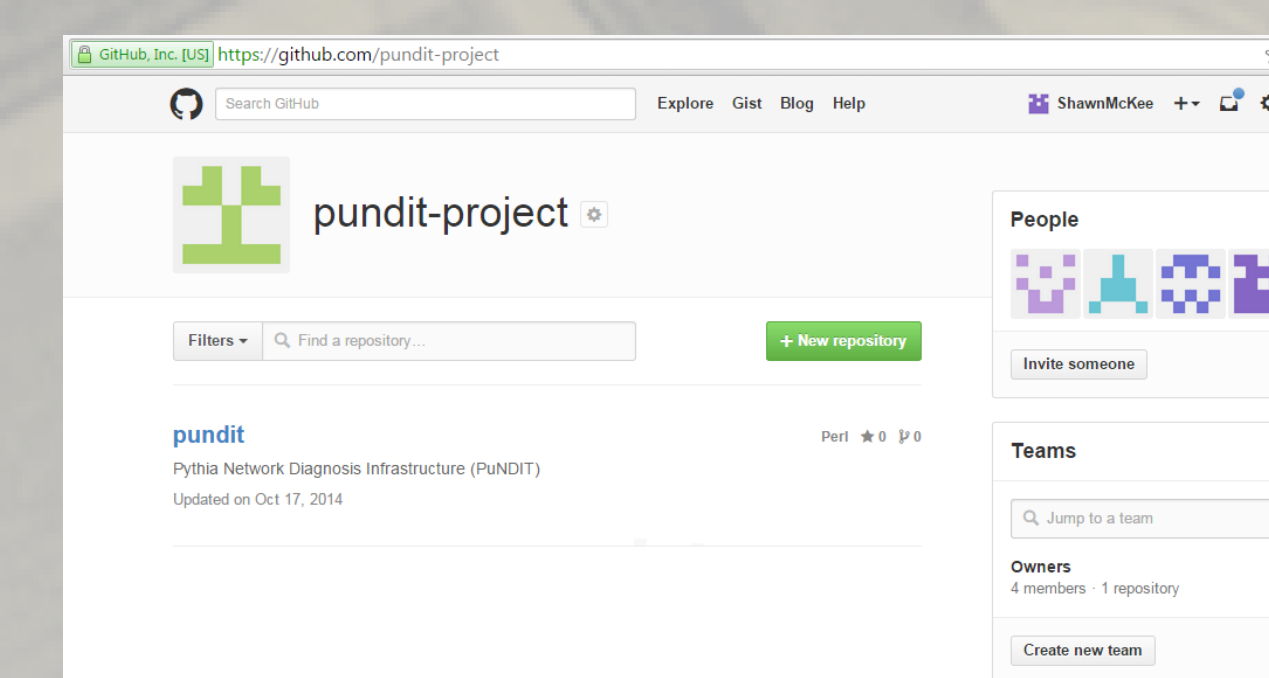
- New project that started in September 2014
- Set up the PuNDIT testbed with perfSONAR nodes at seven sites spanning the country
 - Allows us to test our prototype versions in realistic conditions
- PuNDIT testbed participants:



- To document and describe our project, we have setup a PuNDIT website at: <http://pundit.gatech.edu/>



- PuNDIT code and documentation is hosted on GitHub: <https://github.com/pundit-project>



- Development is underway, managed using OpenProject
- PuNDIT prototyping infrastructure using VMware:
 - Two test VMs running perfSONAR 3.4 for agent development
- Prototype central PuNDIT server instantiated as a VM
 - Gathers PuNDIT agent data from our deployments
 - Used to estimate the required hardware profile needed for a future PuNDIT production server